

17.3 Commit Conventions

[Go To Top](#)

[Return to Git and Review Workflow](#)

Commits should describe intentional changes to the Phase 0 Baseline. A commit should group related changes so that reviewers can understand the purpose, scope, and impact of the change.

A commit message should identify the kind of change and its subject. The team may use a simple convention such as:

- docs: update tool baseline checklist rules
- script: add prerequisite validation
- idl: add node status type
- node: add validation node lifecycle handling
- config: add baseline DDS QoS profile
- test: add control-plane status validation
- container: add observer container definition

A commit should not mix unrelated changes unless the team intentionally bundles them for a reviewed Baseline update. For example, a change to an IDL file may properly include regenerated type Artifacts and affected tests. A change to spelling in documentation should not also change runtime behavior.

Developers should not commit local virtual environments, temporary logs, build outputs, local overrides, editor caches, machine-specific files, or unmanaged generated Artifacts. The .gitignore file should support this rule, but developers remain responsible for reviewing staged changes before committing.

© 2026 Dido Solutions, Inc. and Jackrabbit Consulting, Inc.

From:
<https://wiki.didosolutions.com/> - **Dido Solutions, Inc Wiki**

Permanent link:
<https://wiki.didosolutions.com/fxdemo/05-part/17-git-and-review-workflow/17-3-commit-conventions/start?rev=1786574666>

Last update: **2026/08/12 15:44**

