

4.6 Script Directories

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The `scripts/` directory should contain developer-facing and automation-facing scripts. These scripts should create the [Repository](#) structure, check prerequisites, initialise developer environments, generate [Types](#), build containers, run [Nodes](#), stop Nodes, prepare [Git](#), and support [Validation](#).

A representative structure is:

```
scripts/  
  setup/  
  generation/  
  build/  
  run/  
  git/  
  validation/
```

The team should give each script a clear name, a documented purpose, predictable arguments, meaningful exit codes, and useful diagnostic output. Scripts should avoid hidden assumptions about the current working directory, local shell [Configuration](#), or developer-specific paths.

Shell scripts should use standard shell conventions. [Python](#) utility scripts may support [Validation](#), orchestration of generation, inspection, and developer automation. The team should document script responsibilities in the Build and Run Scripts section and summarise them in the Script Reference appendix.

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