

3.1 Purpose of the Phase 0 Baseline

[Go To Top](#)

[Return to Phase 0 Baseline](#)

The Phase 0 [Baseline](#) gives the project its first executable implementation foundation. The team uses this Baseline to move from architecture and planning into repeatable development, execution, [Observation](#), and review.

The Baseline identifies what the team will build, how the team will organise it, which tools the team will use, which [Artifacts](#) the team will generate, and how the team will decide whether Phase 0 has succeeded. It prevents implementation work from drifting into local experiments that only work on one developer's machine or depend on undocumented assumptions.

The Baseline also protects [Traceability](#). Each implementation Artifact should support a defined architectural purpose, implementation need, or developer [Workflow](#). A source file, [IDL](#) file, generated [Type](#), script, [Configuration](#) file, container definition, log, topic, or [Node](#) should not enter the Phase 0 [Repository](#) unless the team can explain why it belongs there.

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