

16.6 Node Execution

Go To Phase 0 Script and Execution Model

Phase 0 may include scripts that start individual implementation participants.

A node execution script starts a selected implementation participant, applies required configuration, identifies the FX logical **Node** or Node Role being realized, and records startup information according to the Phase 0 logging and health-reporting conventions.

A node execution script should identify:

1. Implementation participant to start
2. FX logical Node or Node Role realized by that participant
3. Required configuration file or configuration source
4. Required DDS Topic or QoS configuration context
5. Required generated types
6. Expected startup status
7. Expected logging behavior
8. Expected status-reporting behavior
9. Error-handling behavior when startup fails

The script does not redefine the implementation participant or the FX logical Node. It starts the selected artifact according to the implementation baseline.

© 2026 Dido Solutions, Inc. and Jackrabbit Consulting, Inc.

From:
<https://wiki.didosolutions.com/> - **Dido Solutions, Inc Wiki**

Permanent link:
<https://wiki.didosolutions.com/fxdemo/04-part/16-phase-0-script-and-execution-model/16-6-node-execution/start>

Last update: **2026/08/05 15:00**

