

12.1 Overview

Go To FX Demo Logical Interaction Patterns

FX Demo Logical Interaction Patterns specialize the Part 2 Logical Interaction Patterns for the [Foreign Exchange Domain](#).

Each pattern identifies the participating FX logical [Nodes](#) or [Node Roles](#), FX logical [Communication Endpoints](#), FX logical information structures, FX [Runtime Planes](#), governance constraints, [Traceability](#) relationships, and [Evidence](#) expectations involved in the interaction.

The FX Demo Logical Interaction Patterns remain platform-independent. They do not prescribe [DDS](#), [REST](#), [RPC](#), [Protocol Buffers](#), message queues, event streams, file exchange, shared services, databases, logs, deployment mechanisms, runtime scripts, or evidence-capture tools. Implementation and deployment profiles select the mechanisms that realize these patterns.

The patterns in this section provide the reusable FX logical behavior that Part 4 maps to implementation artifacts and Part 5 deploys, tests, observes, and provides [Evidence](#) for.

© 2026 Dido Solutions, Inc. and Jackrabbit Consulting, Inc.

From:
<https://wiki.didosolutions.com/> - **Dido Solutions, Inc Wiki**

Permanent link:
<https://wiki.didosolutions.com/fxdemo/03-part/12-fx-demo-logical-interaction-patterns/12-1-overview/start>

Last update: **2026/07/18 12:33**

